

**ART 190. Independent Study**  
(1-3; max total 6)

See *Academic Placement — Independent Study*. Approved for *RP* grading. (Course fee, \$30) FS

**ART 198. Internship in Art**  
(1-6; max total 6)

Prerequisites: permission of instructor and sponsoring agency. Experience in art related professions with agency under the Department of Art and Design supervision. Maximum credit toward an art major, 6 units. *CR/NC* grading only. (Minimum of 3 field hours per week per unit.)

**GRADUATE COURSES**

(See *Catalog Numbering System*.)

**Art (ART)****ART 220T. Topics in Studio Processes** (3; max total 9)

Prerequisite: permission of instructor. Investigation of advanced studio topics selected by the department. Coursework includes studio productions, their critiques and evaluations.

**ART 230. Seminar in Art Theory**  
(3; max total 9)

Prerequisite: permission of instructor. Theories of the visual arts as developed by artists, critics, and philosophers, and their application to art criticism in our time. Oral presentation and defense of critical papers required. Meets the graduate writing skills requirement.

**ART 240. Seminar in Art Studio**  
(3; max total 15, max 9 in one area)

Prerequisite: permission of instructor. Work individually with selected staff in chosen area of concentration. Concurrent obligation to meet regularly scheduled seminars for group progress reports and critiques.

**ART 241. Graduate Painting**  
(3; max total 9)

Prerequisite: ART 141 or portfolio for review. Studio course in painting for graduate students. Selected concepts and problems in contemporary painting. Emphasis on individual exploration and development of personal direction. (6 lecture-lab hours)

**ART 253. Graduate Sculpture**  
(3; max total 9)

Prerequisite: ART 153 or submission of portfolio for review. Faculty guided independent research and studio practice. Includes consultation, critiques, and portfolio development. Relates sculptural form to ideas, aesthetic concepts, and contemporary issues.

Emphasis on professionalism and personal direction. (6 lecture-lab hours)

**ART 260. Seminar in Art History**  
(3; max total 9)

Prerequisites: 6 units of upper-division art history and permission of instructor. Research problems applicable to art history students or studio artists. Meets the graduate writing skills requirement.

**ART 290. Independent Study**  
(1-3; max total 6)

See *Academic Placement — Independent Study*. Approved for *RP* grading. (Course fee, \$30)

**ART 298. Project** (2-6; max total 6)

Prerequisite: permission of the Art and Design Department graduate coordinator; see *Criteria for Thesis and Project*. Preparation, production, design, and installation of original works produced while engaged in the graduate program. Exhibit committee must approve of the work, location, and quality of installation. Abstract required. Approved for *RP* grading. (Course fee, \$30)

**ART 299. Thesis** (2-6; max total 6)

Prerequisite: permission of the Art and Design Department graduate coordinator; see *Criteria for Thesis and Project*. Preparation, completion, and submission of an acceptable thesis for the master's degree. Approved for *RP* grading.

**IN-SERVICE COURSE**

(See *Course Numbering Systems*.)

**Art (ART)****ART 343. Contemporary Approaches in Art** (1-3; repeatable for credit)

Advanced processes not normally offered in regular courses. Areas may include art education, drawing, painting, ceramics, sculpture, photography, printmaking, design, crafts, and motion picture.

**COURSES****Graphic Design (GD)****GD 35. Visual Communications Fundamentals** (3)

Foundational visual and cognitive organizational processes for the practice of visual communication, presented through lectures and applied through studio exercises. Includes visual perception and organization, visual ideation, and visual problem-solving processes, techniques, and principles. (2 lecture, 2 lab hours) (Course fee, \$30) F

**GD 37. Graphic Design:****Computer Imaging** (3)

Prerequisites: ART 13, GD 35. Emphasis on basic skills, theories, and principles of graphic design, including photo manipulation and illustration software applications as related to the graphic design field. (6 lab hours) (Course fee, \$30) (Formerly GD 40)

**GD 39. Graphic Design: Computer Layout Design** (3)

Prerequisite: ART 13, GD 37. Exploration and application of layout design and prepress software as related to the graphic design field through projects encompassing the basic skills, theories, and principles of graphic design. (6 lab hours) (Course fee, \$30)

**GD 41. Typography** (3)

Prerequisite: GD 37. Typographic principles, elements, and techniques. Type classification, selection, design, and layout. Computer projects. (6 lab hours) (Course fee, \$30) FS

**GD 42. Graphic Design** (3)

Prerequisite: GD 35 and 41 or concurrently. Advertising and graphic design projects taken through steps from thumbnail sketches through rough layouts to computer-generated comprehensive presentations. Emphasis on evaluation of market and audience and development of aesthetic solutions to communication problems. (6 lab hours) (Course fee, \$30) FS

**GD 50. Internet Design** (3)

Prerequisites: GD 41, 42. Introduction to Internet design for graphic designers focusing on Web site structure. Emphasis on professionally designed, visually integrated Web sites utilizing contemporary software for Web design, image creation, and manipulation. (6 lab hours) (Course fee, \$30) (Formerly GD 140)

**GD 60. Illustration Techniques** (3)

Prerequisites: ID 43 or ART 20. Introduction to various traditional drawing and painting techniques. Emphasis on the application of rendering solutions to graphic design problems. (6 lab hours) (Course fee \$5) (Formerly GD 143)

**GD 135. History of Graphic Design** (3)

Prerequisites: ARTH 10 and 11. A survey of characteristic design approaches, solutions, materials, and technologies, their relationship to popular culture and trends, and their social and political history. Course includes lectures and studio projects. (2 lecture and 2 lab hours) (Course fee, \$30) FS