

Art and Design

Bachelor of Arts Degree Requirements

Art Major *Units*

Major requirements (See *Note 1*)..... **54**

Art and Design Core (21)

ARTH 10 and 11 (6)

ART 13 (3)

ART 14 (3)

ART 20 or ID 43..... (3)

ART 24 or 30 or 40..... (3)

ART 50 or 60 or 70..... (3)

Computer Imaging requirement

ART 37 or GD 37 (3)

Theory requirement

ART 101 (3)

Art Gallery requirement

ART 112 (3)

Art History requirement

ARTH 132 or 136, plus

an additional 3 upper-division units..... (6)

Area of Emphasis

(I, II, III, IV, V, VI) (9)

I. Drawing/Painting

ART 120, 121, 140, 141

II. Ceramics/Sculpture

ART 152, 153, 155, 160, 161, 165

III. Printmaking/Photography

ART 125, 126, 127, 130, 133,

182, 183

IV. Crafts/Design

ART 113, 116, 166, 170, 175

V. Animation/New Media

ART 102, 107, 117, 188

VI. Art History (see *Advising Note 1*)

Art and Design upper-division

electives (9)

General Education requirements..... **51**

Electives and remaining

degree requirements **15-21***

(See *Degree Requirements*); may

be used toward a double major

or minor.

Total **120**

*This total indicates that a maximum of two courses (6 units) in G.E. Breadth C1 and G.E. Breadth E1 also may be applied to the art major. These courses include ARTH 10, 11; ART 20, 40, 50 (G.E. C1); and/or ART 13 (G.E. E1). Consult the department chair or faculty adviser for additional details.

Advising Notes

1. Upper-division requirements for students emphasizing art history include ARTH 136, and at least 3 units from each of the following areas:

- Renaissance, Baroque
- Modern, Contemporary
- World Art

2. *CR/NC* grading is only permitted in ART 198, Internship.

3. General Education and elective units may be used toward a double major or minor (see *Double Major* or departmental minor). Consult the appropriate department chair, program coordinator, or faculty adviser for further information.

4. No General Education Integration course offered by the Department of Art and Design may be used to satisfy the General Education requirements for majors in the department.

Bachelor of Arts Degree Requirements

Art Major

Graphic Design Option *Units*

Major requirements **69**

Art and Design Core (21)

ARTH 10 and 11 (6)

ART 13 (3)

ART 14 (3)

ART 20 or ID 43..... (3)

ART 24 or 30 or 40..... (3)

ART 50 or 60 or 70..... (3)

Lower-division requirements (18)

GD 35, 37, 41, 42, 50, 60

Upper-division requirements (30)

GD 135, 150, 163,

165, 170, 174, 178, 179;

ART 116; MCJ 142

General Education requirements..... **51**

Electives **0-6**

Total **120***

*This total indicates that a maximum of two courses (6 units) in G.E. Breadth C1 and G.E. Breadth E1 also may be applied to the graphic design major. These courses include ARTH 10, 11; ART 20, 40, 50 (G.E. C1); and/or ART 13 (G.E. E1). Consult the department chair or faculty adviser for additional details.

Advising Notes

1. All courses required for the major must receive a letter grade.

2. Student work may be retained for a limited period for display and accreditation visits.

3. The upper-division writing skills requirement can be met by passing the university examination or by completing a *W* course with a letter grade of *C* or higher, to be taken no sooner than the term in which 60 units are completed.

4. The General Education requirement of 51 units may be exceeded depending upon the selection of courses; such excess units may be counted under the Electives category toward the 124-unit degree.

5. No General Education Integration course offered by the Department of Art and Design may be used to satisfy the General Education requirements for majors in the department.

6. A grade of *C* or higher in all graphic design coursework is necessary for successful completion of the major. Any course required as a prerequisite must be completed with a grade of *C* or better before registration in the subsequent course.

Bachelor of Fine Arts Degree Requirements

The Bachelor of Fine Arts in Graphic Design is a professional program providing directed studies and is designed for students seeking in-depth preparation for specialized educational and career goals.

The curriculum explores the many aspects of graphic design, including the physical, cognitive, social, and cultural human factors. It will also explore theories, principles, and practice in relation to typography, illustration, computer graphics, Web design, motion graphics, history of graphic design, and creative critical visual thinking skills that are applicable to professional practice and to meet entrance requirements to graduate school.

Graphic Design Fine Arts Major *Units*

Major requirements **72***

Art and Design Core (18)

ARTH 10 and 11 (6)

ART 13 (3)

ART 20 or ID 43 (3)

ART 24 or 30 or 40..... (3)

ART 50 or 60 or 70 (3)

GD lower-division requirements (21)

GD 35, 37, 39, 41, 42, 50, 60

GD upper-division requirements..... (15)

GD 135, 179, 180; ART 116;

ARTH 132 or 136

Area of Emphasis

(I, II or III) (18)

I. Graphic Design

GD 170, 171, 174, 175, 176, 178

II. Illustration**

GD 163, 165, 167, 169

III. Interactive Multimedia Design

GD 150, 153, 155, 157;

ART 107, 117